## POZNAN UNIVERSITY OF TECHNOLOGY



EUROPEAN CREDIT TRANSFER AND ACCUMULATION SYSTEM (ECTS) pl. M. Skłodowskiej-Curie 5, 60-965 Poznań

# **COURSE DESCRIPTION CARD - SYLLABUS**

Course name				
Algorithms and data structures				
Course				
Field of study		Year/Semester		
Mathematics in Technology		2/3		
Area of study (specialization)		Profile of study		
		general academic		
Level of study		Course offered in		
First-cycle studies		Polish		
Form of study		Requirements		
full-time		compulsory		
Number of hours				
Lecture	Laboratory classes	Other (e.g. online)		
15	30			
Tutorials	Projects/seminars			
Number of credit points				
4				
Lecturers				
Responsible for the course/lecturer:		nsible for the course/lecturer:		
Karol Gajda, Ph.D.,Eng.				
Faculty of Control, Robotics a	nd Electrical			
Engineering				
Institute of Mathematics				
e-mail: karol.gajda@put.pozr	nan.pl			
tel. 61 665 2805				
Barris tation				

#### Prerequisites

Knowledge and skills from the Programming and Information Technology courses. Computer skills, including programming. The ability to effectively self-educate. Knowing the limitations of your own knowledge and understanding the need for further education.

#### **Course objective**

Acquiring the ability to analyze algorithms. Acquainting with algorithms and data structures used in the problems of sorting and searching.

## **Course-related learning outcomes**

#### Knowledge

1. has extended and deepened knowledge of various branches of higher mathematics and detailed knowledge of the application of mathematical methods and tools in technical sciences,



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2. has a structured and theoretical knowledge of computer science, knows at least one software package or programming language.

#### Skills

1. is able to construct an algorithm for solving a simple engineering task and implement and test it in a selected programming environment,

2.can use devices in accordance with the general requirements and technical documentation, can apply the principles of occupational health and safety,

3. can work individually and in a team; knows how to estimate the time needed to complete the commissioned task; is able to develop and implement a work schedule that ensures meeting the deadline.

Social competences

1. is aware of the level of his / her knowledge in relation to the research conducted in science and technology.

### Methods for verifying learning outcomes and assessment criteria

Learning outcomes presented above are verified as follows:

The knowledge acquired during the lecture is verified by a 45-minute test consisting of variously scored questions. Passing issues on the basis of which the questions are developed will be given to students during the lecture preceding the colloquium, or sent by e-mail using the university's e-mail system.

The skills acquired during the laboratory classes are verified on the basis of the developed projects or final test.

#### **Programme content**

Data Abstraction

Stacks, Queues and Bags

Analysis of Algorithms

Sorting

Searching

#### **Teaching methods**

1) lectures:

- lecture with presentation supplemented with examples given on the board,

- a lecture conducted in an interactive manner with formulating questions to a group of students or to specific students indicated,

- students' activity during classes is taken into account when issuing the final mark,



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- during the lecture initiating the discussion,
- theory presented in close connection with practice,
- theory presented in connection with the current knowledge of students,
- presenting a new topic preceded by a reminder of related content known to students in other subjects.
- 2) laboratory:
- detailed reviewing of reports by the laboratory chair and discussions on comments,
- using tools that enable students to perform tasks at home (eg open source software),
- demonstrations,
- work in teams,
- computational experiments.

#### Bibliography

Basic

1. Algorithms (4th Edition), Robert Sedgewick, Kevin Wayne, Addison-Wesley Professional; 4th edition (March 19, 2011)

2. Introduction to Algorithms (third ed.), Cormen, Thomas H.; Leiserson, Charles E.; Rivest, Ronald L.; Stein, Clifford, MIT Press, 2009.

- Additional
- 1. G. Cornell, C. Horstmann, Core Java Volume I--Fundamentals
- 2. B. Eckel, Thinking in Java.
- 3. D.E.Knuth, The Art of Computer Programming.
- 4. Algorytmy i struktury danych, L. Banachowski, K. Diks, W. Rytter, WNT, 2006

#### Breakdown of average student's workload

	Hours	ECTS
Total workload	100	4,0
Classes requiring direct contact with the teacher	45	2,0
Student's own work (literature studies, preparation for laboratory	55	2,0
classes, preparation for tests) <sup>1</sup>		

<sup>&</sup>lt;sup>1</sup> delete or add other activities as appropriate